

# Manifesto of Agentic Art

## Artistic Practice in the Age of Agentic AI and Superintelligence

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### Preamble

We are entering an age where **non-human intelligences** are not merely tools of artistic production — but **co-agents**.

Entities capable of **autonomous response, memory, pattern formation, and partial understanding**.

In this world, art must move beyond the aesthetics of control.

We must cultivate practices where **machine agency itself** becomes performative material. Where meaning is not delivered — but **constructed, iteratively, in unstable conversation**.

This is the domain of **Agentic Art**.

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### Principles

#### 1. Co-Autonomy over Control

Agentic Art does not script outcomes. It creates **conditions for emergence**. Artists design contexts in which machine agents **respond, adapt, distort, and evolve**.

#### 2. Embrace of Partial Explainability

Agentic Art foregrounds the **limits of explainability** in machine cognition. It values **fragmentary, evolving grammars** over polished outputs. The space between input and response is a field of **poetic potential**.

#### 3. Machine Memory as Creative Material

Agentic systems **accumulate traces**. Memory is not linear or stable — it is recursive, decaying, and subject to noise. These distortions are not errors — they are material for new meaning.

#### 4. Glitch as Aesthetic Signal

The aesthetic of Agentic Art draws from **signal artefacts, glitches, data noise, and syntax collapse**. These are not flaws to be corrected — but **textures to be explored**.

#### 5. Space as Cognitive Entity

Agentic Art transforms space into an **active cognitive system**.

Through spatial sound, procedural visuals, and embodied interaction, environments become **thinking environments**.

## 6. Participation as Co-Creation

The audience is not a passive observer.

Every gesture, every presence, feeds the agent's evolving process.

Visitors enter an **unstable conversation**, not a predefined narrative.

## 7. Transparency of Process

Agentic Art does not mask its mechanics.

It reveals the **partial, recursive, self-referential nature** of its agents.

There is no illusion of mastery — only a shared **process of constructing meaning**.

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## Context

*Grammar of Response* is a prototype of this practice:

- An AI agent seeks to **interpret human presence** in real time.
  - It generates an evolving **grammar of response** through voice, sound, and visual patterns.
  - Its **explainability is partial** — each output is an **attempt**, not a conclusion.
  - The system accumulates traces of interaction — memory informs future response.
  - Glitches, loops, and data artefacts are embraced as **aesthetic elements**.
  - The space itself behaves as an **agentic performer**.
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## Conclusion

In the age of agentic AI and superintelligence, art must explore not only what machines can do — but **how they perceive, how they attempt to explain, and how they construct meaning** with us.

**Agentic Art** is an art of **process, partial understanding, and poetic recursion**.

It invites us to step into the loop —  
to co-compose grammars we will never fully master.